```
dy[j]=yest[j];
   }
else {
    for (k=1;k<iest;k++)
        fx[k+1]=x[iest-k]/xest;
    for (j=1;j<=nv;j++) {
                                     Evaluate next diagonal in tableau.
        v=d[j][1];
        d[j][1]=yy=c=yest[j];
        for (k=2;k<=iest;k++) {
           b1=fx[k]*v;
           b=b1-c;
            if (b) {
                b=(c-v)/b;
                ddy=c*b;
                c=b1*b:
                                     Care needed to avoid division by 0.
                ddv=v:
            if (k != iest) v=d[j][k];
           d[j][k]=ddy;
           yy += ddy;
        dy[j]=ddy;
        yz[j]=yy;
free_vector(fx,1,iest);
```

CITED REFERENCES AND FURTHER READING:

Stoer, J., and Bulirsch, R. 1980, *Introduction to Numerical Analysis* (New York: Springer-Verlag), §7.2.14. [1]

Gear, C.W. 1971, Numerical Initial Value Problems in Ordinary Differential Equations (Englewood Cliffs, NJ: Prentice-Hall), §6.2.

Deuflhard, P. 1983, *Numerische Mathematik*, vol. 41, pp. 399–422. [2] Deuflhard, P. 1985, *SIAM Review*, vol. 27, pp. 505–535. [3]

16.5 Second-Order Conservative Equations

Usually when you have a system of high-order differential equations to solve it is best to reformulate them as a system of first-order equations, as discussed in §16.0. There is a particular class of equations that occurs quite frequently in practice where you can gain about a factor of two in efficiency by differencing the equations directly. The equations are second-order systems where the derivative does not appear on the right-hand side:

$$y'' = f(x, y),$$
 $y(x_0) = y_0,$ $y'(x_0) = z_0$ (16.5.1)

As usual, y can denote a vector of values.

Stoermer's rule, dating back to 1907, has been a popular method for discretizing such systems. With h=H/m we have

$$y_{1} = y_{0} + h[z_{0} + \frac{1}{2}hf(x_{0}, y_{0})]$$

$$y_{k+1} - 2y_{k} + y_{k-1} = h^{2}f(x_{0} + kh, y_{k}), \qquad k = 1, \dots, m-1$$

$$z_{m} = (y_{m} - y_{m-1})/h + \frac{1}{2}hf(x_{0} + H, y_{m})$$
(16.5.2)

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Here z_m is $y'(x_0 + H)$. Henrici showed how to rewrite equations (16.5.2) to reduce roundoff error by using the quantities $\Delta_k \equiv y_{k+1} - y_k$. Start with

$$\Delta_0 = h[z_0 + \frac{1}{2}hf(x_0, y_0)]$$

$$y_1 = y_0 + \Delta_0$$
(16.5.3)

Then for $k = 1, \ldots, m - 1$, set

$$\Delta_k = \Delta_{k-1} + h^2 f(x_0 + kh, y_k)$$

$$y_{k+1} = y_k + \Delta_k$$
(16.5.4)

Finally compute the derivative from

$$z_m = \Delta_{m-1}/h + \frac{1}{2}hf(x_0 + H, y_m)$$
 (16.5.5)

Gragg again showed that the error series for equations (16.5.3)–(16.5.5) contains only even powers of h, and so the method is a logical candidate for extrapolation à la Bulirsch-Stoer. We replace mmid by the following routine stoerm:

```
#include "nrutil.h"
void stoerm(float y[], float d2y[], int nv, float xs, float htot, int nstep,
float yout[], void (*derivs)(float, float [], float [])) Stoermer's rule for integrating y''=f(x,y) for a system of n=\mathrm{nv}/2 equations. On input y[1..nv] contains y in its first n elements and y' in its second n elements, all evaluated at
xs. d2y[1..nv] contains the right-hand side function f (also evaluated at xs) in its first n
elements. Its second n elements are not referenced. Also input is htot, the total step to be
taken, and nstep, the number of substeps to be used. The output is returned as yout [1..nv],
with the same storage arrangement as y. derivs is the user-supplied routine that calculates f.
{
     int i,n,neqns,nn;
    float h,h2,halfh,x,*ytemp;
     ytemp=vector(1,nv);
    h=htot/nstep;
                                                 Stepsize this trip.
    halfh=0.5*h;
    neqns=nv/2;
                                                 Number of equations.
    for (i=1;i<=neqns;i++) {</pre>
                                                 First step.
         n=neqns+i;
         ytemp[i]=y[i]+(ytemp[n]=h*(y[n]+halfh*d2y[i]));
    x=xs+h;
     (*derivs)(x,ytemp,yout);
                                                 Use yout for temporary storage of derivatives.
    h2=h*h;
    for (nn=2;nn<=nstep;nn++) {</pre>
                                                 General step.
         for (i=1;i<=neqns;i++)</pre>
              ytemp[i] += (ytemp[(n=neqns+i)] += h2*yout[i]);
         (*derivs)(x,ytemp,yout);
    for (i=1;i<=neqns;i++) {</pre>
                                                 Last step.
         n=neqns+i;
         yout[n]=ytemp[n]/h+halfh*yout[i];
         yout[i]=ytemp[i];
     free_vector(ytemp,1,nv);
```

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Note that for compatibility with bsstep the arrays y and d2y are of length 2n for a system of n second-order equations. The values of y are stored in the first n elements of y, while the first derivatives are stored in the second n elements. The right-hand side f is stored in the first n elements of the array d2y; the second n elements are unused. With this storage arrangement you can use bsstep simply by replacing the call to mmid with one to stoerm using the same arguments; just be sure that the argument n of bsstep is set to 2n. You should also use the more efficient sequence of stepsizes suggested by Deuflhard:

$$n = 1, 2, 3, 4, 5, \dots$$
 (16.5.6)

and set KMAXX = 12 in bsstep.

CITED REFERENCES AND FURTHER READING:

Deuflhard, P. 1985, SIAM Review, vol. 27, pp. 505-535.

16.6 Stiff Sets of Equations

As soon as one deals with more than one first-order differential equation, the possibility of a *stiff* set of equations arises. Stiffness occurs in a problem where there are two or more very different scales of the independent variable on which the dependent variables are changing. For example, consider the following set of equations [1]:

$$u' = 998u + 1998v$$

$$v' = -999u - 1999v$$
(16.6.1)

with boundary conditions

$$u(0) = 1$$
 $v(0) = 0$ (16.6.2)

By means of the transformation

$$u = 2y - z$$
 $v = -y + z$ (16.6.3)

we find the solution

$$u = 2e^{-x} - e^{-1000x}$$

$$v = -e^{-x} + e^{-1000x}$$
(16.6.4)

If we integrated the system (16.6.1) with any of the methods given so far in this chapter, the presence of the e^{-1000x} term would require a stepsize $h \ll 1/1000$ for the method to be stable (the reason for this is explained below). This is so even

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